

Warung Sinema — Bertamu

Goals and Objectives

Culture:	Students will learn informal expressions used in daily conversations.
Listening:	Students will watch a scene of feature film where a person invites his friend to his house asking him for a help.
Speaking:	Students will uses phrases related to an invitation, and phrases related to asking someone for help.
Writing:	Students will write a dialog where they invite a person and ask her for help.
Language forms:	Vocabulary related to the text.

Pre-watching Activities

1.

5 minutes. Brainstorming. Ask students what words they would use for inviting a person to one's house, and how to ask someone for help. Write down the words and phrases onto the blackboard. Try to elicit the following words: *mengundang*, *mengajak*, *mampir*, *singgah*, *perlu*, *minta tolong*. Explain briefly the difference between *mengundang* 'to invite a person to a place or event (house, party, etc.)' and *mengajak* 'to invite a person to join an activity'.

2.

10 minutes. Distribute SH Kegiatan 1. Ask them to re-arrange the story by writing number 1-7 in the column next to each sentence. Compare their answer with their classmates'.

3.

15 minutes. Prediction. Talk with a classmate to add details (e.g: time, place, reasons) to each sentence and decide how the story will end. Provide some statement conveyed by Hani and Dito. Re-tell their complete stories to the class.

4.

10 minutes. In pairs or groups of three or four, distribute SH 2: ask the students to match each word/phrase with its term in Indonesian. Next ask students to take turn making sentences using those words/phrases.

5.

15 minutes. Discussion and vocabulary building. Cut up each situation and give one to each students. Students have to initiate a conversation and invite their

friend to their house. Students ask for a help from the classmate and the classmate will respond to them. After one situation is done, rearrange the groups and continue with the next situation. They have to give details of the situation and provide an ending to their conversation.

6.

Homework. Ask student to watch a short movie entitled 'Bertamu' at <http://warungsinema.wisc.edu/project.html>

Post-watching Activities

1.

10 minutes. Review. Ask students to retell the story in the movie that they have watched. Who are the characters? What do they know about the story's setting (place, time)? What happened? What do students think are Ajat's problems? Try to elicit as many scenarios as possible.

2.

10 minutes. Pair Work. Give students a list of vocabulary from the movie. Project the following list on an OP. Each student has to choose one word and to illustrate it, and the student's partner has to guess which word it is.

3.

25 minutes. My story and your story. Give students some time to create a story based on the pictures in SH 4. They have to write at least two sentences for each picture and for the box in which they have to draw their own continuation of the story. Each student may come up with a different story. When students have finished, pair them. Student A has to continue student B's story and vice versa. At the end, ask students to compare how they concluded the story. Was it the same? What is different?